

Gulshan Kumar



IOS Developer

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Xcode₍₄₎

Swift₍₄₎

IOS₍₄₎

CoreData_(2.5)

Mixpanel_(3.5)

REST₍₃₎

AutoLayout₍₄₎

Firebase₍₂₎

Realm_(2.5)

Animation_(3.5)

JSON_(2.5)

SourceTree₍₃₎

GIT_(3.5)

JIRA₍₃₎

• [Rating out of 5.](#)

Summary

- High performance, versatile professional offering 3+ years of leverage skill in designing and building applications for the IOS platform.
- Motivational working style with a record of ensuring the performance, quality, and responsiveness of applications.
- Proven working experience in software development, IOS development, a solid understanding of the full mobile development life cycle.
- Strong understanding of the patterns and practices that revolve around the IOS platform.
- Continuously discovering, evaluating, and implementing new technologies to maximize development efficiency, helping maintain code quality, organization, and automatization.
- Organized, extremely detail-oriented, and capable of multitasking in a fast-paced, deadline-driven environment.
- Experience in working with live projects.

Work experience

IOS Developer

Dec 2018 – Present

Impressico Business Solutions

- **Project Name: KOYA**
- **Description:** KOYA is an iOS app which is mainly based on Geofence and sending kindness(a surprise gift) to your loved ones for a particular place or area. Also, the user can send voice or video messages and categories for the gift along with the money.
- **Responsibilities:**
 - Designing and building applications with other team members.
 - Understanding the problems and their solutions.
 - Handle various functionalities on different states of the App.
 - API Handling.
 - Mixpanel for Analytics
 - REALM database for offline Storage.
 - Integration of third party libraries through cocoa pods.
- **Environment:**
 - Xcode 10.2.

- **Project Name: Stagger**
- **Description:** Stagger is an application that allows you to design continuous carousel galleries using photos/videos, text and drawings to create your customized posts on your social feeds.
- **Responsibilities:**
 - Building applications with team members.
 - Breaking problem statements to achieve the goal.
 - Amazon AWS API Handling.
 - RxSwift for binding UI elements.
 - Core data for offline Storage for the feature of Drafts.
 - Unit testing codebase in order to avoid crashes and bugs.
- **Environment:**
 - Xcode 9.2.

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Aug 2017 – Feb 2018

Entradasoft

- **Project Name: BARter**
- **Description:** BARter an IOS app, which is designed to make it easier to get the suggestion of food items according to the user's taste buddies. The app allows users to get details of food

items of their **nearby Restaurants**. It is fully designed and developed for the ease of customers. Rather than scrolling list items a user can quickly search and filter the food items as per his/her taste.

- **Responsibilities:**
 - Designing and building applications.
 - Understanding, deploying & maintaining IOS apps.
 - Debugging the application to identify problems.
 - Integrating third-party libraries and API.
 - JSON parsing while consuming web services.
 - Sqlite database for offline Storage.
 - Publishing Application on App store.
 - Collaborate with a team to define, design, and ship new features.
- **Environment:**
 - Xcode 9.

Academics

Bachelor of Technology DITM, Sonipat.	2012 -2016
Senior Secondary National Institute of open schooling.	2010 - 2011
High School Vidya Bhawan, Vidyapith. CBSE Board.	2009 - 2010

Accomplishment

- A representative of the Annual Sports of DITM in 2016.
- The second position in the Debate competition held at DITM college.

Declaration

I hereby declare that all the particulars stated above are to the best of my knowledge and believe, true and fair.