

M. ZAHIR JUNEJO

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- **Full stack developer** with **six years** of experience.
- Expertise in **debugging and implementing** enterprise level web applications.
- Awarded **Employee of the month** in November 2021 for successfully handling multiple projects simultaneously.
- Graduated from **London, United Kingdom** with MS. in Big Data Science from **Queen Mary University** with a scholarship.
- **Skills:** JavaScript, jQuery, HTML, CSS, CKEditor, ThreeJS, WebGL, NodeJS, ExpressJS, MongoDB, AWS, S3, Google Maps API, SocketIO, Trello, Git, ReactJS, AngularJS, VueJS, NestJS, SQL, Full stack development, Frontend development, Backend development.

EXPERIENCE

2023 – PRESENT

WEB DEVELOPMENT LECTURER, COGRAMMAR

- Responsible for delivering software engineering and web development lectures to working professionals from the UK and South Africa.

2020 – 2022

FULL STACK DEVELOPER, TECHMATE TECHNOLOGIES

- Built a courier tracking application with NodeJS and MongoDB. Implemented a domain specific billing calculation logic.
- Built a content management system using ASP.Net MVC and Entity framework. Implemented an image upload and insertion feature while integrating third-party text editor to frontend.
- Integrated a third-party document viewer and editor to a document management tool using ASP.Net MVC as well as AngularJS. Implemented a reverse proxy from scratch to navigate requests from the frontend to an external third-party URL.
- Built a call center dashboard application using the MEAN stack. Created an online SMS chat module to allow consumers to easily communicate with the support team and share images as well.

2017 – PRESENT

FULL STACK DEVELOPER, FREELANCER.COM

- Developed a first-person shooter game using ThreeJS and WebGL. Used concepts of trigonometry to rotate the player and restrict movement to avoid going through walls.
- Created programming tutorial videos for an EdTech startup.
- Built a geographical information system using Flask. Ingested huge dataset of addresses to PostgreSQL database.

2017 – 2017

SOFTWARE ENGINEER (INTERN), CURIOUS LABX

- Developed a hybrid application for a small phone repair business with NodeJS and Ionic framework. Integrated image capture from smartphone camera and storage.

2015 – 2016

SOFTWARE ENGINEER (INTERN), IB INNOVATE

- Implemented a state-of-the-art 3D model viewer using JavaScript and ThreeJS. Added complex texture mapping and lighting.

EDUCATION

Master of Science, Major in Big Data Science, Queen Mary University (2017 – 2018)

- Partial scholarship for outstanding academic achievement.
- Delivered a lecture on Generative adversarial networks to the Faculty of Engineering department.

Bachelor of Science, Major in Computer Science, SZABIST (2012 – 2016)

- Relevant modules: Software Development, English composition and comprehension, Professional practices, Programming fundamentals, Calculus and analytic geometry, Numerical computing, Statistics and probability.