Arjun Gautami

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3/2020 – Present

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Summary

- I have 5+ years of experience in iOS development and worked on 10 iOS applications.
- Designing to create applications with the best quality and always want to be the best performance in the team.
- I am so strong at computer science fundamentals.

Employment

Team Lead

MobileFirst Application Pvt. Ltd., Ahmedabad

Senior iOS Developer

- Manage team daily tasks and activities and performance also have weekly meetings
- Having experience in agile development methodology.
- Involved in UI/UX, Spring planning, and bug review meetings to analyze and improve app performance and experience.
- Designing user Interface for the application for the mobile devices iPhone and iPad.
- Used Media framework AVFoundaon, AVKit, PDFKit
- Implemented Braintree payment for features in services.
- Config CI/CD using Fastlane, helps push the app to store and Test Flight much easier and faster.
- Wrote UITest & UnitTest using XCTest framework
- Checked memory leaks by Debug Memory Graph tool and resolved retain cycle.
- Learned about MVP/MVVM architecture, and protocol-oriented programming.

Member of Technical Staff iOS TopDoc Ai, Ahmedabad 9/2019 - 2/2020 Developer · An understanding of product features and involved in designing wireframes user interfaces and user interaction of mobile applications. Review product features, collect API requirements and discuss with the API team to provide them with requirements Design Developed Products with MVC Architecture • Manage Apple developer account create a required certificate and publish the app to app store. Agile Infoways Pvt. Ltd., Ahmedabad 2/2018 - 2/2019 iOS Developer Working closely with developers to improve the product's functionality. Wring and debugging code. • Implemented Paytm sdk. **Trainee iOS Developer** Agile Infoways Pvt. Ltd., Ahmedabad 11/2017 - 2/2018 Where I became familiar with various technical areas concerning. Education CGPA: 6.5 **Diploma In Computer Engineering Gujarat Technological University**

Technical

Projects

• <u>GamePlan</u> – iOS (Swift).

o <u>https://apps.apple.com/in/app/gameplan-prepare-execute-win/id6446124237?platform=ipad</u>

- MVVM + Router App architecture and also Implemented Document, Video Player, Drawing, and Manage Downloading thread for more than 10k files.
- GamePlan Old App iOS (Objective-c).
 - o https://apps.apple.com/us/app/gameplan-for-iphone/id954164340
 - Maintain The iPad Application and performance improvement in legacy code.
 - Design and implement end-to-end components related to video (video scrollbar with multi knobs), update chat functionality, stack video functionality
 - Input into the enhancement of development processes
- Fold Money iOS (SwiftUI).
 - o https://apps.apple.com/in/app/fold-money/id1626994334
 - o Implemented Customised chart according to requirements.
- Northvolt iOS (Swift).
 - A successfully developed project which is in-house use for Northvolt.
- <u>Penless</u> iOS (Swift).
 - o https://apps.apple.com/us/app/penless/id1094568732
 - Maintain The iOS Application, Bug fixing and performance improvement and also implement new design.
- <u>R&D on Keyboard Kit</u> (Swift).
 - o <u>https://github.com/KeyboardKit/KeyboardKit</u>
 - Research and analyse of keyboard kit and provide updates to clients about the customization and limitation.
- Heymate (Swift).
 - o https://apps.apple.com/us/app/heymate/id1610730335
 - This app is a telegram clone and I have updated its UI.
- Specialist (Swift).
 - o https://apps.apple.com/in/app/specialist-app/id1496908034
 - A Doctor-Patient communication app.
- Restaurant App (Swift).
 - It is an in-house project, an Online food order app.
- <u>Yes4G</u> (Swift).
 - o https://apps.apple.com/us/app/myyes4g/id1321262375
 - o Integrate Desing Basics app functionality and API Integrate (XML parser)
- Microally iOS (Swift).
 - o https://apps.apple.com/ve/app/tree-connected-home/id1533764123
 - New functionality Integration in existing application and Update Design in existing and Add new feature (live video streaming form)

Languages and Framework

- Languages: Swift, SwiftUI, Objective-C
- Architecture Patterns: MVC, MVVM, MVP, Clean Code
- programming methodology: OOP, POP, FRP, Combine
- Framework: Core Data, Core Animation,
- Data store: CoreData, FMDB, FileManager, Realm
- Code Quality: XCTest, XCUITest, TDD, BDD, SwiftLint
- Push Notifications: APNS, Firebase
- Dependency: Package Manager, Cocoapods
- CI CD: Git, Fastlane
- Development Tool: Xcode
- Behaviour and Analytics: Crashlytics
- Distribute apps: Apple store