# **Detailed Requirement Document for "Run & Win" Mobile Application**

#### 1. Overview

The "Run & Win" mobile application is designed to track users' physical activities such as walking, running and pushup challenges. It incentivizes users through a points system, leaderboard and rewards catalog. This document outlines the major features and user requirements for the app to help vendors prepare their proposals.

### 2. Major Features

### 1. User Authentication:

- Login/Sign-Up:
  - Users should be able to sign up using their mobile number.
  - Verification via OTP (One-Time Password) sent to the user's mobile number.

#### User Profile:

■ Users should be able to create and edit their profile including first name, last name, email, date of birth, gender and city.

## 2. Activity Tracking:

- Walking:
  - Track daily steps and display on the home screen.
- Running:
  - Track running distance and display on the home screen.
- Challenges board :
  - Track pushup, bench press etc. counts and display on the home screen.
- Records Analysis:
  - Provide detailed analysis of activities including steps, distance, calories burned and heart rate over time.

## 3. Rewards System:

- Points Earning:
  - Users earn points for completing daily and weekly activity targets.
  - Points can be redeemed for rewards such as cash, discounts and products.

### Coins Redemption Catalog:

- Display a catalog of items users can redeem their points for.
- Include offers and marketplace sections for available rewards.
- Wallet:
  - Show total rewards earned in USD and points balance.
  - Allow users to exchange points for rewards and withdraw cash.

#### 4. Leaderboard:

- Display top users based on their activity achievements.
- Show user's rank and performance in comparison to others.

#### 5. Social Features:

## Nearby Users:

- Show a list of recommended nearby users to follow.
- Users can follow/unfollow other users.

#### Profile:

- Display user's followers, following and likes count.
- Allow users to invite friends to earn cash.

#### 6. Notifications:

 Send notifications for verification, rewards earned, daily targets and other important updates.

## 3. User Requirements

## 1. User-Friendly Interface:

- The app should have an intuitive and easy-to-navigate interface.
- Ensure accessibility for all user demographics.

## 2. Data Privacy:

- User data should be securely stored and not shared without consent.
- Comply with relevant data protection regulations.

#### 3. Performance:

- The app should perform smoothly without lags, even with extensive user data.
- Minimize battery consumption during activity tracking.

#### 4. Integration:

- Integrate with popular fitness platforms like Google Fit and Apple Health for seamless data synchronization.
- Allow users to share their achievements on social media platforms.

#### 5. Customization:

- o Provide options to customize the app interface with different themes.
- Allow users to set personalized activity goals.

## 4. Technical Requirements

### 1. Platform Compatibility:

- The app should be compatible with both Android and iOS devices.
- Ensure support for various screen sizes and resolutions.(responsive designs)

#### 2. Backend Services:

- Use a robust backend service to handle user authentication, data storage and real-time updates.
- Ensure scalability to handle a growing number of users.

#### Security:

- Implement strong security measures to protect user data and prevent unauthorized access.
- Use encryption for sensitive data transmission and storage.

4. **Analytics & Logs** - Need a mechanism to track user activity, dropout, conversions

### 5. Submission Requirements

Vendors are requested to include the following in their proposals:

## 1. Project Plan:

- o Detailed timeline and milestones for the project.
- Key deliverables at each stage of the development process.

## 2. Technical Approach:

- o Proposed technologies and frameworks to be used.
- o Integration strategy with third-party platforms and services.

# 3. Cost Estimate:

 Detailed cost breakdown including development, testing, deployment and maintenance.

## 4. Previous Experience:

- Examples of similar projects completed.
- o References from previous clients.

By following the requirements outlined in this document, vendors can ensure they meet the expectations for the "Run & Win" mobile application, providing a robust and engaging experience for users.